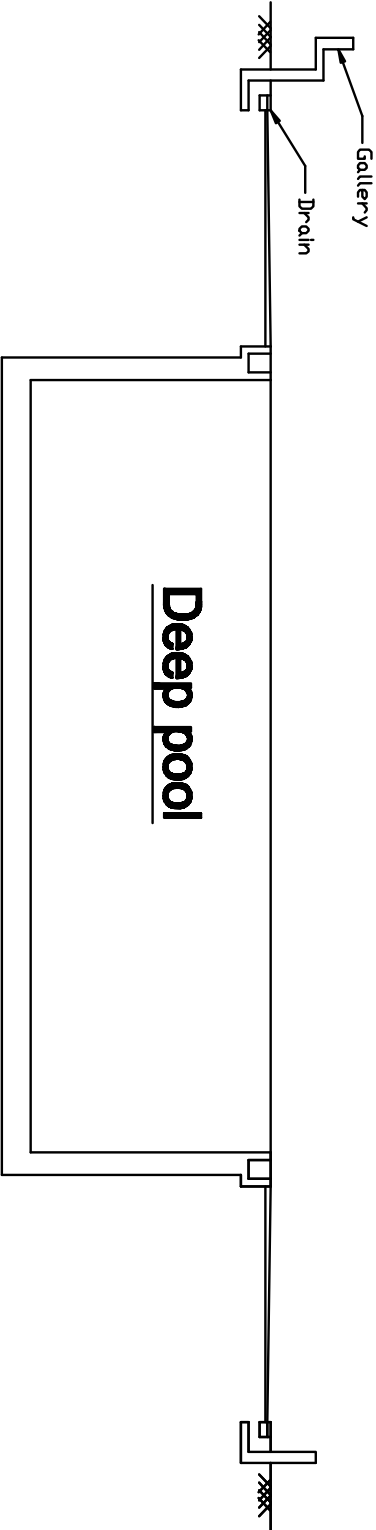


GL



Deep pool